



AYSA 3 on 3 Basketball Rules

Teams

Each team will consist of 5 players max (only 3 players on the court at once).

Game officials

There will be 1 game official from another team, acting as referee and score keeper.

Beginning of the game

Both teams will warm-up simultaneously prior to the game.

Rock, paper, scissors will determine which team gets the first possession. The team that wins the game can either choose to benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.

The game must start with three players on the court.

Scoring

Every shot inside the arc will be awarded one 1 point.

Every shot behind the arc will be awarded 2 points.

Every successful free throw will be awarded 1 point.

Every shot from a designated spot near half-court will be awarded 4 points.

Playing time/Winner of a game

-The regular playing time will be as follows: one period of 15 minutes playing time. The clock will be stopped during free throws only.

-The first team who scores 21 points or more wins the game if it happens before the end of regular playing time. This rule applies to regular playing time only (not in a potential overtime). If the score is tied at the end of playing time, an extra period will be played. There will be an interval of 1 minute before the overtime starts. The first team to score 2 points in the overtime wins the game.

-A team will lose the game by forfeit if, at the scheduled starting time, the team is not present on the playing court with 3 players ready to play.

Fouls/Free throws

Fouls during the act of shooting inside the arc will be awarded 1 free throw, while fouls during the act of shooting behind the arc will be awarded 2 free throws.

Fouls during the act of shooting followed by a successful field goal will be awarded 1 additional free throw. Team fouls 7, 8 and 9 will always be awarded with 2 free throws. The 10th and any subsequent team foul as well as technical and unsportsmanlike fouls will be always awarded with 2 free throws and ball possession. This clause is applied also to fouls during the act of shooting and overrules the 1 free throw rule. Possession is kept after the last free-throw derived from an unsportsmanlike or technical foul and the game will continue with an exchange of the ball behind the arc at the top of the court.

How the ball is played

- Any change of possession, the ball must be cleared behind the 3-point line.
- Possession of the ball given to either team following any dead ball situation will start with an exchange of the ball (between the defensive and the offensive player) behind the arc at the top of the court.
- In the event of a jump ball situation, the defensive team will be rewarded the ball.

Stalling

Stalling or failing to play actively (i.e. not attempting to score) will be a violation.

Substitutions

Substitutions can be done by any team when the ball becomes dead, prior to the check-ball. The substitute can enter the game after his teammate steps off the court and establishes a physical contact with him. Substitutions can only take place behind the end line opposite the basket and substitutions require no action from the referees or table officials.

Time-outs

One 30-second time-out is granted to each team. A player can call the time-out in a dead ball situation.